



Deep Learning to Detect Novel Behaviours in Traces

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Roadmap

- 1 Learn a representation of traces¹
- 2 Detect novel behaviours in traces
- 3 Classify novel behaviours as normal or abnormal

¹On Improving Deep Learning Trace Analysis with System Call Arguments

Desirable Properties

- **Unsupervised:**
 - Labelling is time consuming and error-prone
 - Labels may change over time
- **Robust:**
 - Traces are noisy
 - Systems change rapidly
- **Transparent:**
 - Models may remember the data instead of solving the task
 - Models may fail in rare cases



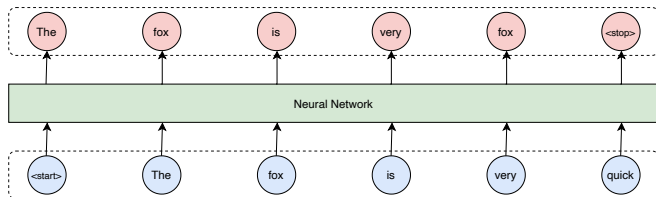
Methodology

- State-of-the-art neural network called **Transformer**
 - Flexible enough to model complex interactions in traces
 - Memory intensive and sensitive to hyperparameters
- Considers the event **arguments**
 - Improves the prediction accuracy
 - Maybe improve the robustness
 - Requires more data to train



Methodology

- Unsupervised **language model** objective
 - Computes the likelihood of sequences
 - Detects unexpected sequences with low probability

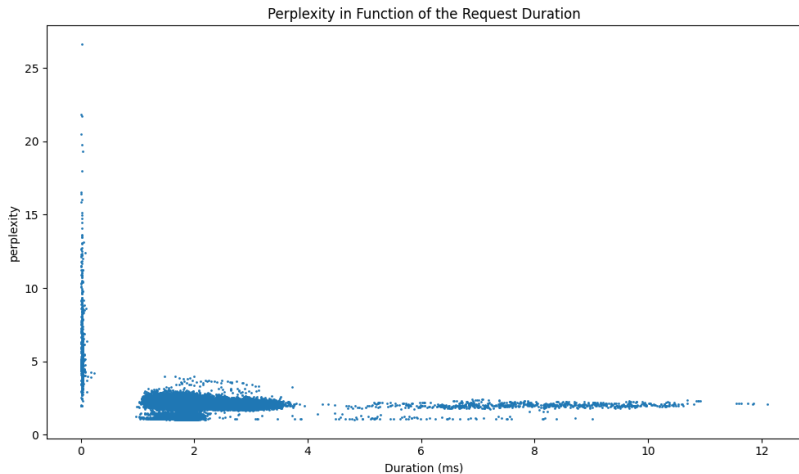


Methodology

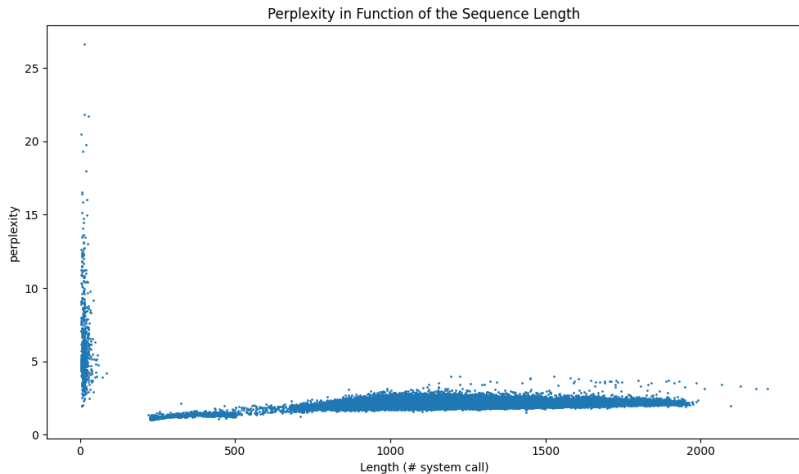
- Large dataset collected in a **controlled environment**
 - 500,000+ web requests
 - Simple enough to evaluate the methodology
 - Too simple to represent real-world use cases
- **I am looking for use cases !**



Preliminary Results



Preliminary Results



Thank You

