

Tracing ROS 2

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Summary

1. Introduction
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3. Tracing ROS 2
4. Instrumentation
5. Overhead benchmark
6. Upcoming work and conclusion
7. Questions



Introduction

- Robotics
 - Commercial or industrial applications
 - Safety-critical applications
 - Can be connected over a network (e.g. 5G)
- Key elements
 - Message passing and Remote Procedure Call (RPC)
 - Real-time constraints
- Robotics software development can greatly benefit from tracing



ROS 2



- Robot Operating System 2
 - docs.ros.org/en/galactic
- Open source framework and set of tools for robotics software development
 - Well-known in robotics
 - Used for NASA's 2023 Moon rover, VIPER!
- Message passing between “nodes”
 - Publish/subscribe
 - Service/action calls (~RPCs)
- Modular
 - Each node generally accomplishes a very specific task
 - Nodes are put together to perform complex tasks
- Uses Data Distribution Service (DDS) as the middleware
 - OMG standard
- Intra-process, inter-process, and distributed

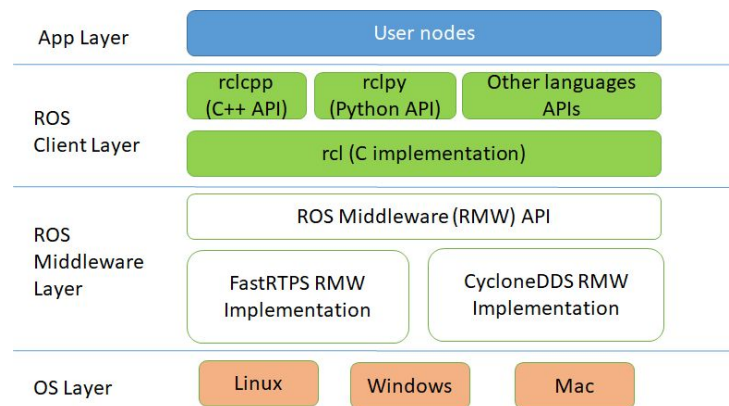


Figure 1. ROS 2 architecture and abstraction layers.



Tracing ROS 2

- LTTng instrumentation part of the ROS 2 core
 - gitlab.com/ros-tracing/ros2_tracing
- Instrumentation not part of the distributed binaries
 - Want to change that
 - Current work should help
- Closely integrated with ROS 2
 - To encourage use/adoption
 - ROS 2 CLI tools
 - ROS 2 launch/deployment system

Instrumentation

- Some design principles
 - Most likely similar to instrumentation for other applications
- Multiple layers of abstraction
 - Want information about each layer & the interaction between them
 - However, layers make it hard to get the full picture
- Real-time
 - Applications usually have a non-real-time initialization phase
 - We take advantage of this to collect as much information up front
 - It lowers overhead in the real-time “steady state” phase
- Publishing
 - Constant number of trace events, constant overhead (?)
- Not using DDS instrumentation here

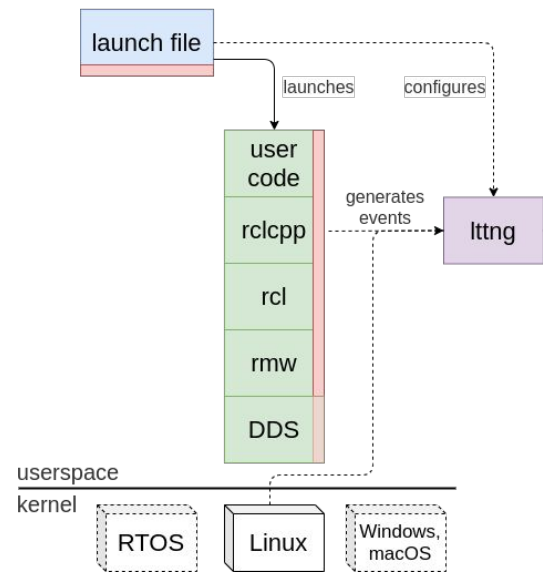


Figure 2. Workflow and instrumentation.



Overhead benchmark

- Goal: measure tracing overhead in a ROS 2 context
 - Mainly interested in latency overhead
 - Expecting it to be very small
 - Tool: gitlab.com/ApexAI/performance_test
- Parameters
 - Intra-process, inter-process, distributed
 - Publisher frequency
 - Message payload size
 - Number of nodes (publishers/subscribers) & graph setup
 - Quality of service settings
 - DDS implementation
- Setup
 - Ubuntu Server 20.04.2 with PREEMPT_RT (5.4.3-rt1)
 - Intel i7-3770 @ 3.40GHz
 - SMT/Hyper-threading disabled (4 cores, 1 thread/core)
 - Run for 20 minutes, discard the first 5 seconds, and use mean latency



Overhead benchmark - results

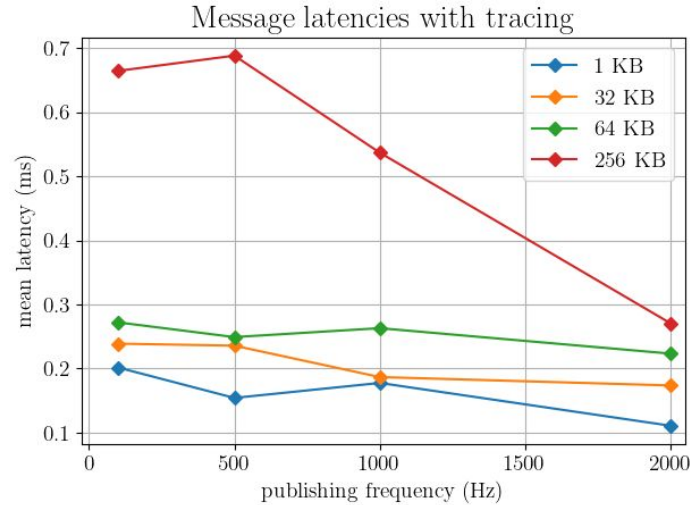
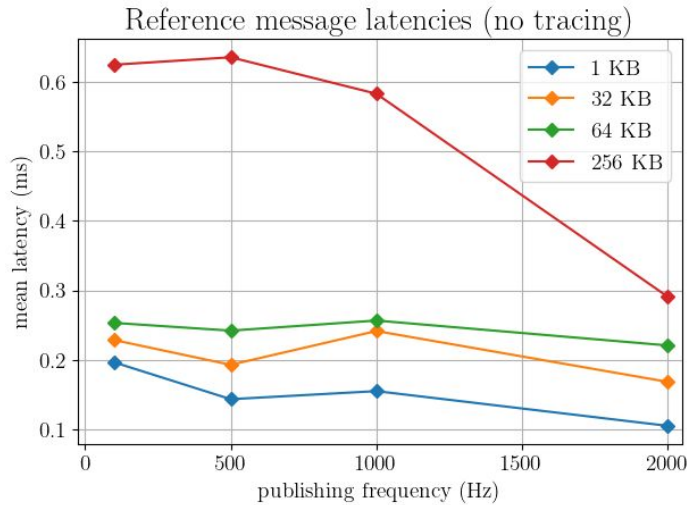


Figure 3. Individual results.



Overhead benchmark - results (2)

- Hard to conclude
- There might be too much variability in the OS and networking layers

- Further benchmarks/experiments
 - Distributed
 - Use median latency values

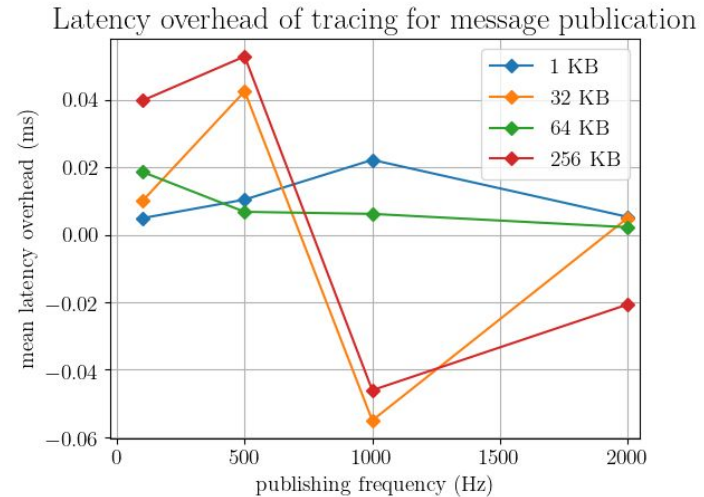


Figure 4. Overhead results.



Upcoming work and conclusion

- Instrumentation
 - Internal message handling
 - DDS level
- Critical path analysis for ROS 2 messages



Questions?

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- Links (bis)
 - docs.ros.org/en/galactic
 - nasa.gov/viper/lunar-operations#software
 - gitlab.com/ros-tracing/ros2_tracing
 - gitlab.com/ApexAI/performance_test