

# DTraComp: Comparing distributed execution traces for understanding intermittent latency sources

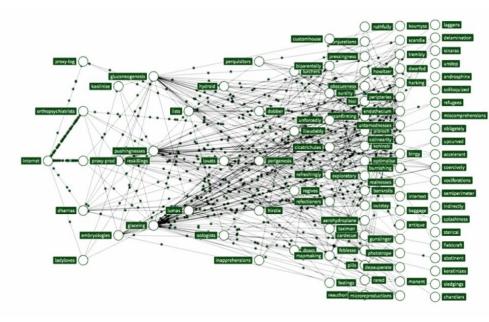
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**DORSAL** Laboratory

## Welcome to Microservice City!





Reference: https://www.honeycomb.io/microservices

## latency issue!





#### Distributed Trace Compare (DTraComp) Enter!

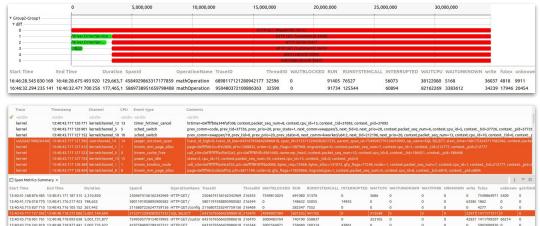






#### **Our Goal**

- 1. Finding and locating the performance problem through a distributed system.
- Comparing two sets of executions to evaluate the differences in terms of performance.
- 3. Providing sets of views to highlight the differences and speed up problem diagnosis.



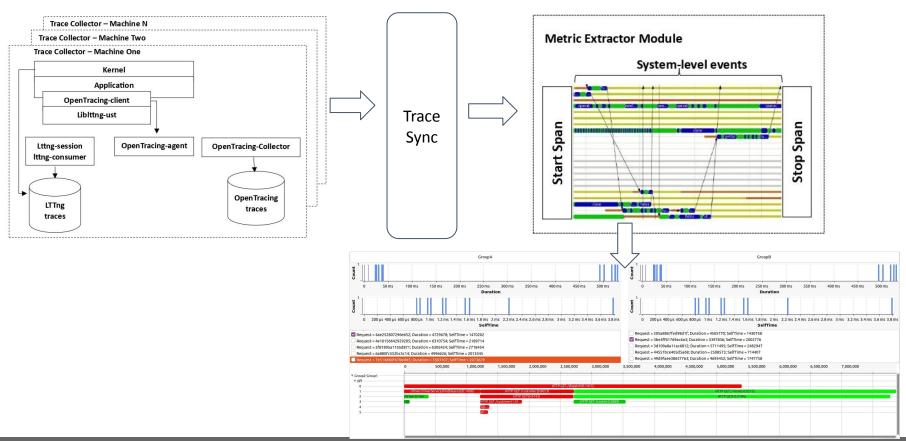


#### **Our Goal**

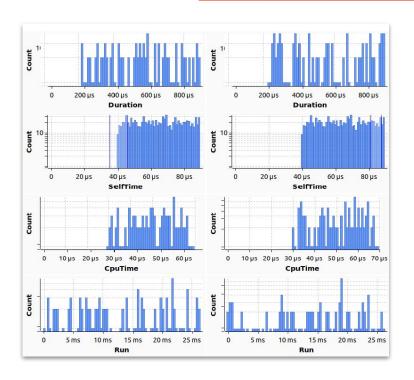
- Locating the performance problem through a distributed system. (Accomplished)
- Comparing two sets of executions to evaluate the differences in terms of performance.
  (Accomplished)
- Providing sets of views to highlight the differences and speed up problem diagnosis.
  (Accomplished)
- 4. Grouping similar requests, with closely related but not identical structure. (Ongoing)
- 5. Finding the normal execution threshold for each group. (Ongoing)

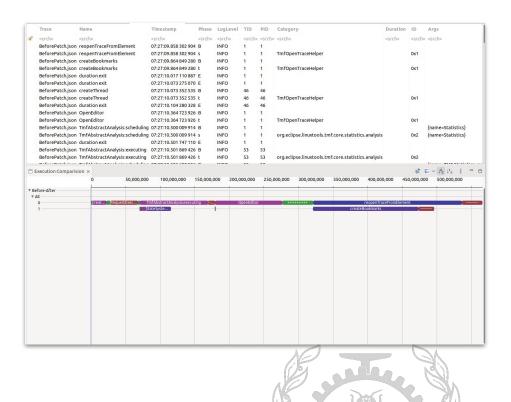


#### **Architecture**

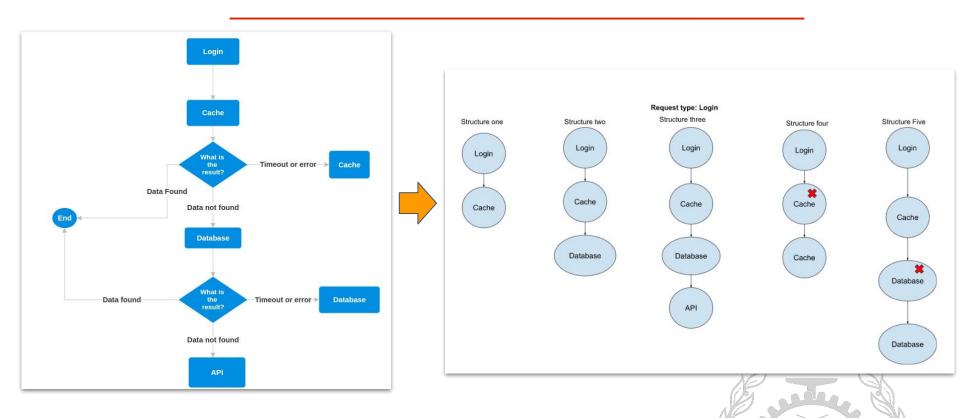


#### Filtering Module

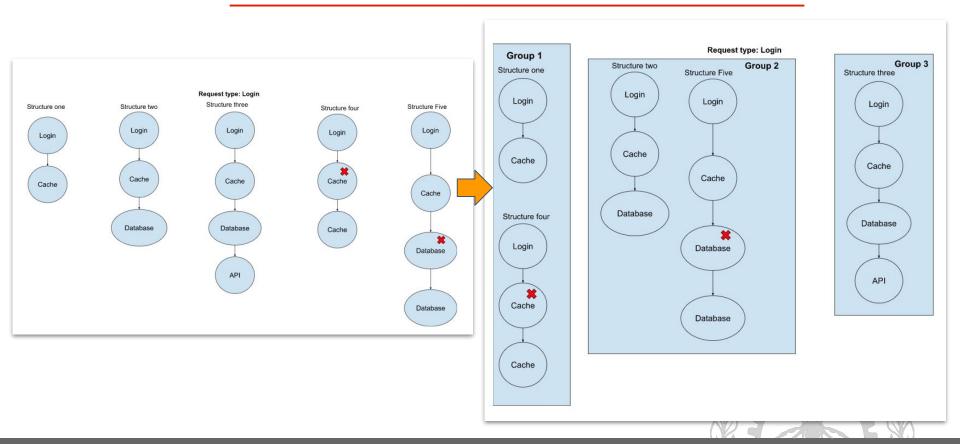




#### Example



#### **Different Structures**



#### Concerns

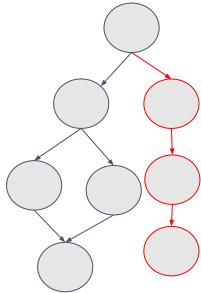
- 1. One simple request may have several different structures.
- 2. Graph/tree mining approaches are computationally expensive.
- 3. Parallel services (branches) can be challenging.



#### Strategy

- 1. Critical Path may be a good criteria for performance related comparisons.
- 2. Using Statistical approaches for finding normal execution threshold for each

group.





#### I need your help!

Real industrial requests with different structures but semantically similar.



### Thank you

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